

Saratoga Children's Theatre
Dance-a-thon Rules – 2018

Below are the rules for SCT's first ever Dance-a-thon. We are extremely excited to be putting on this event in order to raise money to build our new headquarters inside the Lincoln Bathhouses! In order to make this Dance-a-thon as fun kind-spirited as possible, any excessive poor sportsmanship or behavior that could negatively affect the health or well-being of other participants, whether or not explicitly listed below, will result in first a warning by the referees and (if repeated) elimination from the competition.

Thank you and happy dancing,
The Dance-a-thon Committee

1) How to Sign Up

- a) Dancers can sign up online or at the door.
- b) Dancers all pay the same rate but have the option to sign up as part of a two-person couple team.
- c) For the 10 and under kid's competition, a parent is allowed to sign up and dance with their child for the child's rate, however this does not also sign them up for the full competition.
- d) Anybody who would like to spectate, but not participate in the competition, may pay a \$5 spectator charge and come have fun.

2) Checking in

- a) Upon arrival at St. Joseph's, dancers must fill out a waiver, check in, pay (if they have yet to do so), and get their numbers.
- b) There will be a concession area with snacks and drinks for sale for the entire competition. There will be free water for the dancers.
 - i) Dinner will only be available for sale from 5-7PM (dancers will be given a 30-minute dinner break, see section 3 point F for more information).

3) Competition Rules

- a) The dance-a-thon begins at 1PM and goes until 9PM. Dancers must remain on their feet and moving for the duration, unless taking a break via a yellow card or on dinner break.
- b) If a dancer is seen sitting or not moving, then they will be tapped out by a referee and the referee will place an X on their number.
 - i) If dancing as part of a couple: if either member of the couple breaks one of the above rules, both members of the couple are eliminated.
- c) Once out of the competition, dancers may continue to dance on the floor for as long as they would like.

d) Dancers will be given one yellow “break card” and can purchase up to two more (for \$5 per additional card).

i) Each card is good for one 10-minute break. In order to use the break card, dancers must signal to a referee that they are going to use their card. The referee will write the current time on the card. The dancer then has 10 minutes free time. At the end of this break the dancer must check in with a referee (can be different than the one they checked out with), who will take their card.

ii) If the dancer does not come back within 10 minutes, they will be out of the competition and an X will be placed on their numbers.

iii) If one member of a couple takes their break and fails to return in time, both members of the couple are out of the competition.

e) **In the event of an emergency**, medical or otherwise, that would require a dancer to leave the dance floor, they may alert a referee and leave the floor at no penalty.

i) Any dancer found faking an emergency may be eliminated from the competition and/or asked to leave the dance-a-thon at the referee’s discretion.

f) Dancers will be given a 30-minute dinner break, where they can purchase food at concessions, use the bathrooms, sit down, etc. The dancers will be split into three groups based on their numbers, and with group 1’s break being 5:30-6, group 2’s 5:45-6:15, and group 3’s 6-6:30. Dancer’s must be back on the dance floor by the end of their group’s break to avoid elimination from the competition.

4) 10 and Under Kid’s Competition

a) The kid’s competition begins at 1PM and goes until 4PM. Dancers must remain on their feet and moving for the duration.

b) If a dancer is seen sitting or not moving then they will be tapped out by a referee, but their number will not be crossed out and they may remain dancing.

c) Yellow “break cards” will be in play just as they are in the full competition (see section 3 point D).